Post Disaster Mapping with Semantic Change Detection in Satellite Imagery

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Academic summarize

Abstract

Accurate road maps are important for timely disaster relief efforts and risk management. Current disaster mapping is done manually by volunteers following a disaster and the process is slow and error prone. We propose a framework for identifying accessible roads in post-disaster satellite imagery by detecting changes from pre-disaster imagery, in conjunction with OpenStreetMap data. We validate our results with data from Indonesia 2018 tsunami, obtained from DigitalGlobe.

1. INTRODUCTION

Globally, hundreds of natural disasters happen every year1. Identifying high impact areas and accurate mapping of the post disaster landscape are extremely important for disaster relief and recovery efforts. It would allow for damage assessment and identifying routes for early responses to affected areas.

Currently, following natural disasters that lead to humanitarian crises, this mapping is done by volunteer initiatives around the world using satellite imagery [1]. However, the process is time consuming and also inconsistent across the various initiatives as the volunteers are mostly inexperienced and follow different processes [2].

A possible solution to identify changed areas is to compare pixel values of satellite images before and after the disaster. However, due to a number of factors such as lighting, season and weather, the pixels cannot be compared directly. In order to tackle these challenges, there is a growing trend of using Convolutional Neural Networks (CNNs) to analyse post-disaster imagery for damage assessment in buildings [3, 4, 5]. However, the existing work depends on having a large amount of manually annotated training data, which is either often unavailable or requires time-consuming and unscalable tasks.

Most of the current approaches for automatic road extraction treat the problem as a semantic segmentation task where small crops of satellite images are used to predict the probability of a pixel being a road or non-road [6]. However, a major issue with this approach is that roads are often missed due to shadows and occlusions by buildings and trees. A number of post processing techniques have to be used to reason about missing roads. These techniques are based on heuristics and typically reason about shortest paths between broken roads. Though such a method works well in practice for most cities, it is not suitable for post disaster scenarios since the broken connections could actually be missing roads due to the effects of the disaster.

In order to alleviate this issue, we propose a framework to use both pre-event and post-event imagery for change detection in conjunction with the OSM data to obtain an up-to-date road map of the affected areas.

2. METHODOLOGY

The proposed method consists of a number of steps: 1) a CNN is used to segment satellite images into road and non-road regions; 2) the segmented image is converted into a road network graph; 3) the pre and post disaster satellite images are compared to identify the impacted areas and possible missing road segments. This pipeline is visualised in Fig. 1.

Inspired by the family of encoder-decoder segmentation models, we have developed a LinkNet [7] based network for the task of road segmentation. The encoder is based on ResNet34 [8] pretrained on the ImageNet, which has been found to yield good performances for this task without excessive computational costs. The output of each layer in the encoder feeds into the input of the corresponding decoder layer in order to help recover details lost during the downsampling of the input. The network is trained with a binary cross entropy loss function. The output from the segmentation network is used to create a binary road mask, M.

We compute the difference in the output masks from pre-disaster and post-disaster road imagery to find the affected areas. Morphological opening is carried out to remove fur-


Table 1: Quality, Completeness, Correctness Results

<table>
<thead>
<tr>
<th>Method</th>
<th>Precision</th>
<th>Recall</th>
<th>F-score</th>
</tr>
</thead>
<tbody>
<tr>
<td>DRM[6]</td>
<td>0.86</td>
<td>0.93</td>
<td>0.89</td>
</tr>
<tr>
<td>Ours</td>
<td>0.94</td>
<td>0.99</td>
<td>0.96</td>
</tr>
</tbody>
</table>

Table 2: Connectivity Results. Correct implies that the shortest paths are similar in length to the ground truth, No Conn is where there was no possible path, Too Short is where the paths were too short compared to the ground truth and Too Long is where the path was too long. All values are given as percentages.

The proposed method is based on using a CNN for semantic segmentation to identify roads in imagery, which can then be converted to a road network graph. We use publicly available data to train our networks and hence do not require costly annotation processes in order to create training data. The results from pre-disaster and post-disaster imagery are compared to quantify the changes in the environment and used in conjunction with data from the OSM to obtain a more realistic map of the environment.

The proposed approach has shown promising results on a dataset on Palu, Indonesia struck by a tsunami and an earthquake in 2018. A promising direction for future work would be identifying what causes the breaks in roads to get a more realistic map of the environment.

References


Figure 1: Block Diagram of Proposed Methodology: Pre-disaster satellite image, (a), and post-disaster satellite image, (b), are converted to road masks (c) and (d) respectively using segmentation model. These are then converted to network graphs (e) and (f). The difference in mask images, (g), is converted to a network graph, (i), which is then subtracted from the road network graph taken from OpenStreetMap(j), to produce the final post disaster road network graph, (k). Visualisation of mask difference is shown in (h) where the post-disaster mask is overlaid on the post-disaster image in gray and the difference mask is overlaid in red.

Figure 2: Visualisation of results with extracted roads shown in blue. Left: GT. Middle: DRM[6]. Right: Ours.